

+46767635565

www.christianpilz.com

Christian Pilz CV

Level Designer

contact@christianpilz.com

Education

The Game Assembly	2013 - 2016	Studied Level Design
Cybergymnasiet	2006-2009	Studied the Technical Program
Driver's License		

Skills and Software

✓ Hammer Editor	●●●●●	I am very comfortable with it
✓ Unity	●●●●●	I am very comfortable with it
✓ Creation Kit	●●●●○	I handle the program well
✓ UDK	●●●●○	I handle the program well
✓ UE4	●●●●○	I handle the program well
✓ Autodesk Maya	●●●●○	I am very comfortable with it
✓ Photoshop	●●●●○	I am very comfortable with it
✓ Visual Scripting	●●●●○	I handle the language well
✓ C#	●●●●●	I handle the language very well
✓ Java	●●●●○	I handle the language well
✓ Lua	●●●●○	I handle the language well

Experience

PortaPlay	2015 - 2016	Internship Level Designer
Nordic Game Conference	2014 & 2015	Volunteer
Scanel	2012 - 2013	Junior Electrician
Dow Chemicals	2009 - 2012	Toploader

Malmö, Sweden

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Language

Swedish

Native tongue

English

Full professional proficiency

Other interests

I'm a very good listener and analyzer who likes to spend my spare time with videogames, computers and friends. I like to feed my brain with new ideas by hiking in forests, listen to music or reading books.

Malmö, Sweden